## Flight Format

1. This format works best when the tournament director knows the skill level of all the participants. The draws can then be set up accordingly, with one division for more competitive players and the other for less experienced players. The example below is shown with two 8 player draws and the use of four courts. The tournament can be completed in four and a half hours using 45 minute match limits.
2. Matches should be played with a 45 -minute time clock. Due to time constraints, it is important that games are played using "No-ad" scoring. When a game is tied 40-40, the next point determines the winner of the game. In this format, the returner of serve chooses the side of the court (deuce or ad) they would like to return from. If the 45 -minute match time limit expires and the match is tied, the tournament director will decide whether the match should end in a tie, or if a one point playoff should determine the winner. The returner of serve will choose the side of the court they would like to return from.
3. Matches should be played using a best two-out-of-three short-set format. In a short-set format, the winner of the set is the first to win four games. If games are tied 3-3, a short tie-breaker should be played to determine the winner of the set. In a short tie-breaker format, the winner is the first to win five points, and must win by two points. If sets are tied 1-1, a short tie-breaker should be played which would count as the $3^{\text {rd }}$ set.
4. Format Instructions (which ensures that all players are guaranteed a minimum of three matches.)
a. Enter the top eight ranked players' names in the 'A draw,' separating the seeded players.
b. Enter the next top ranked eight players' names in the 'B draw,' separating the more competitive players if possible.
c. Winners of the first round move to the right side of the draws; losers move to the left of the draws.
d. The losers of the semi-finals on the right of the draws are moved to the right side of the semi-final consolation.
e. The losers of the semi-finals on the left of the draws are moved to the left side of the semi-final consolation.
5. The tournament champion(s) is the player(s) who has not lost a match.
